Year 6: Curriculum map 2018-19

| Subject | Autumn 1 st half | Autumn 2 nd half | Spring 1 st half | Spring 2 nd half | Summer 1 st half | Summer 2 nd half |
|---------|--|---|--|---|--|---|
| English | Whole School writing project – Wordless Books – The Arrival Non-Fiction text - Roald Dahl Boy – Character descriptions Story from a different point of view. Explanation – sweet story, Play scripts Persuasive leaflets Letter home from boarding school Autobiography | Film – Pandora – Non- chronological text Multi-media – Non Fiction S.P.R.E.A.D Biography Advice leaflet Report – balanced argument Fact sheet Instructions Report on game Christmas Story – Journalistic Writing. | Contemporary Narrative - The Eye of the Wolf - D Pennac Information text Discussion text Stories with flashbacks Character descriptions Writing from another point of view Multi-media texts - The Eye of the Storm Description of character Dialogue - pilot & dragon Story ending. | Class Visit - Recount Text – visit to Hazard Alley. Letter to Year 5's explaining trip. Story – related to rescue situation. Classic Tales – Shakespeare Week – Romeo and Juliet | Non- Fiction presentation - Graffiti Themed Unit – History of Graffiti, Persuasive, Discussion. Film -Multi-media texts – Swing (Sci-Fi) Descriptive writing Sequels, Story writing. | Contemporary Narrative My Name is Mina — Character descriptions Debate Discussion/Persuasive William Blake poetry Story writing |
| Maths | Place value. Comparing, ordering and rounding numbers. Comparing, ordering and simplifying fractions. Equivalences. Calculating mentally with 3- and 4- digit numbers. Using the order of operations. Using formulae. Using long multiplication. Calculating with large numbers. Multiply and divide up to 2 decimal places. Solving problems with ratio and proportion. | Areas and properties of 2-D shapes. Finding angles. Describing 3-D shapes and making nets. Negative numbers in real life. Decimals in context. Calculating mentally to solve problems. Solving multi-step problems. Rounding to solve problems. | Describing number sequences. Fraction equivalences. Fraction, decimal and percentage equivalences. Formulae. Missing number statements. Identifying common factors, multiples and prime numbers. Multiplying and dividing decimal numbers. Solving problems with percentages. Solving equations. Circles and scaling. Finding missing values. Translation over four quadrants. | Unknowns and variables. Linear number sequences. Solving multi-step problems. Solving problems involving fractions. Finding possible solutions for equations. Equivalences. Formulae and sequences. Unknowns. | Using long division. Choosing operations to solve problems. Multiplying and dividing fractions. Making and measuring 3-D shapes. Drawing shapes and finding angles. Reflections and equations. | Problem Solving. Real life maths problems. |

| Topic Title | Electricity and Light | How Life began and developed | All things human | | |
|-------------|---|--|---|--|--|
| Science | Electricity | Evolution and Inheritance | Animals including humans | | |
| | associate the brightness of a lamp or the | recognise that living things have changed over | identify and name the main parts of the | | |
| | volume of a buzzer with the number and | time and that fossils provide information about | human circulatory system, and describe the | | |
| | voltage of cells used in the circuit | living things that inhabited the Earth millions of | functions of the heart, blood vessels and blood | | |
| | compare and give reasons for variations in | years ago | • recognise the impact of diet, exercise, drugs | | |
| | how components function, including the | recognise that living things produce offspring | and lifestyle on the way their bodies function | | |
| | brightness of bulbs, the loudness of buzzers and | of the same kind, but normally offspring vary | describe the ways in which nutrients and | | |
| | the on/off position of switches | and are not identical to their parents | water are transported within animals, including | | |
| | use recognised symbols when representing a | identify how animals and plants are adapted | humans. | | |
| | simple circuit in a diagram. | to suit their environment in different ways and | | | |
| | Light | that adaptation may lead to evolution. | | | |
| | recognise that light appears to travel in | Living things and their characteristics | | | |
| | straight lines | describe how living things are classified into | | | |
| | use the idea that light travels in straight lines | broad groups according to common observable | | | |
| | to explain that objects are seen because they | characteristics and based on similarities and | | | |
| | give out or reflect light into the eye | differences, including micro-organisms, plants | | | |
| | explain that we see things because light | and animals | | | |
| | travels from light sources to our eyes or from | • give reasons for classifying plants and animals | | | |
| | light sources to objects and then to our eyes | based on specific characteristics. | | | |
| | • use the idea that light travels in straight lines | adda d specific dilataceristics. | | | |
| | to explain why shadows have the same shape | | | | |
| | as the objects that cast them. | | | | |

| History/ | History | Geography | History | Geography | History | Geography |
|---------------|--|----------------------|---|--------------------|--|-----------------------|
| Geography | The history of | • General | • changes in Britain | • General | Ancient Mayans | • General |
| | electricity | Geographical | from the Stone Age to | Geographical | | Geographical |
| | Thomas Edison | knowledge | the Iron Age. | knowledge | | knowledge |
| | Local History Week | Locational | | | | Local area case study |
| | , | knowledge – links to | | | | • Locational |
| | | Norway – land use, | | | | knowledge – links to |
| | | rivers, mountains, | | | | South America |
| | | fjords. | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| Art/Design | Art | DT | Art | DT | Art | DT |
| Technology | Light photography | Design and make a | Pop Art | | Clay stellae | Design and making |
| (DT) | Quentin Blake | burglar alarm system | | | , | Mayan festival masks |
| | illustrations | | | | | |
| | | | | | | |
| | | | | | | |
| | Understanding lyrics, Music from around the World. | | | | Constitution | |
| Music | E-Safety | • | Understanding musical We are Game | genres E-Safety | Songwriter Brown B | |
| ICT | E-Salety | Programming | Developers – Creating an | E-Salety | We are Publishers – Creating a Yearbook | Programming |
| | | | adventure story | | Creating a rearbook | |
| RE | Sacred Texts | | Places of Worship | | Ethics and Moral Issues | |
| PE | Tag Rugby, Fitness, Dance | | Gymnastics, Aerobic exercise, Hockey | | Athletics, Rounders/Cricket, swimming, | |
| French | Notre école (Our school) | | Le passé et le present (Then and now) | | Monter un café (Setting up a café) | |
| | Notre monde (The world around us) | | Ici et là (Out and about) | | Quoi de neuf? (What's in the news?) | |
| PSCHE | September – Trust – Barack Obama | | January – Responsibility – Amelie Earhart | | May – Collaboration – Bill Gates | |
| Learning | October – Equality – Nelson Mandela | | February – Empathy – Anne Frank | | June – Respect – Rosa Parks | |
| about values | November – Peace – Desmond Tutu | | March – Compassion – Mahatma Ghandi | | July – Happiness – Mo Farah | |
| Inspirational | December – Thoughtfulness – Tim Peake | | April – Kindness – Tanni Grey Thompson | | | |
| people | | | | | | |
| L - o b . o | | | | | | |